

Symbols and abbreviations

Numbers are used in several ways in the official score-sheet.

They are mainly used to identify players on the defending team, as follows:

1 Pitcher	4 Second baseman	7 Left fielder
2 Catcher	5 Third baseman	8 Center fielder
3 First baseman	6 Shortstop	9 Right fielder

In addition to the defensive players, numbers one to nine are also used to identify the batters and the actions that may occur in play during an at bat. In this case the numbers correspond to the player's position in the batting order. Special symbols are used to indicate the Designated Hitter (DH), Pinch Hitter (PH) and Pinch Runner (PR).

The main symbols and abbreviations used are as follows:

†	- One base hit / (Single)	GDP.	- Grounded into Double Play
‡	- Two Base hit (Double)	SB.	- Stolen Base
≠	- Three base hit (Triple)	CS.	- Caught Stealing
HR	- Four base hit / (Home Run)	OB., Ob.	- OBstruction
SH	- Sacrifice Hit	INT	- INterference
SF	- Sacrifice Fly	OBR.	- Out By Rule
FSF	- Foul Sacrifice Fly	ABR.	- Advance By Rule
K	- StriKeout	FC.	- Fielder's Choice
BB	- Base on Balls	O.	- Occupied ball (fielder's choice)
IBB	- Intentional Base on Balls	T.	- Advance on a Throw (fielder's choice)
BK., bk.	- BalK	O/.	- Advance on indifference / fielder's choice with caught stealing
HP	- Hit by Pitch	IF.	- Infield Fly
PB., pb.	- Passed Ball	LT	- Lost Turn
WP., wp.	- Wild Pitch	A.	- Appeal play
F.	- Fly	DH	- Designated Hitter
FF.	- Foul Fly	PH	- Pinch Hitter
L.	- Line drive	PR	- Pinch Runner
FL.	- Foul Line drive	R	- Right-handed pitcher
E.	- Catching Error	L	- Left-handed pitcher
E.T	- Throwing Error	S	- Switch-handed pitcher
E.F	- Fly Error		
e.	- Extra base catching error		
e.T	- Extra base throwing error		

- Hits are recorded by the (single/double/tripple) sign followed by the number indicating which field segment they where hit to.
- Line outs/Pop out/Fly outs are recorded by L/P/F followed by the number indicating which field segment they where hit to.
- If an error occurs and if not made a runner would have been out it is indicated with capital letters, ig. E3.
- If the a runner would have been safe but is allowed to gain an extra base as a result of the error, it is indicated by lower case letters eg e3.
- Catching errors are indicated by "e" followed by the number of the position of the player committing the error
- Throwing errors are indicated by "E" followed by the number of the position of the player committing the error then a "T" and the number of the player that would have received the ball at the end eg. E4T3.

Example

				Lag						
				1	2	3	4	5	6	7
		<input checked="" type="checkbox"/> Borte	TEAM 1	0	2					
		<input type="checkbox"/> Hjemme	TEAM 2	0	0					
Pos	Etternavn, Fornavn	#		1	2					
5	LAST NAME, First name	12	KBS FS	1	(K)					(F9)
9	LAST NAME, First name	5	BBS	2	3	79				
6	LAST NAME, First name	7	S.	3	64	75				
2	LAST NAME, First name	13		4	GDP 43					
3	LAST NAME, First name	25		5		SBB FB F B	64			
1	LAST NAME, First name	11		6		SBB FB F	7	E4T		
4	LAST NAME, First name	66		7			8	O6		
7	LAST NAME, First name	31		8		SBB		HR		
8	LAST NAME, First name	4		9		S.		7		

Field and Position indicator number

